

RESOLUTION OF THE ALASKA BOARD OF GAME

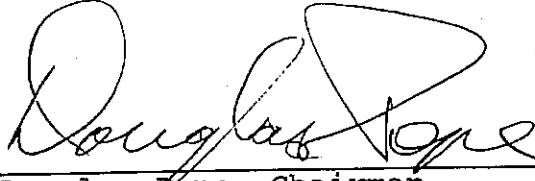
WHEREAS, the Alaska Board of Game has received a proposal from the people of Togiak to permit access to Round Island in the Walrus Islands State Game Sanctuary for the purposes of an annual limited walrus harvest,

WHEREAS, there are unresolved questions regarding the proposal concerning walrus disturbance, level and efficiency of walrus harvests in other areas of Bristol Bay, including the waters of the Walrus Islands State Game Sanctuary, and the methods and means of harvests,

THEREFORE, BE IT RESOLVED:

1. That the Alaska Board of Game requests the U. S. Fish and Wildlife Service to include a comprehensive assessment of walrus management concerns in Bristol Bay in a walrus conservation plan which is now in draft form. Parties to this assessment should include the Alaska Department of Fish and Game, the Alaska Eskimo Walrus Commission, and representatives of appropriate Bristol Bay villages. Issues which should be addressed include effect of walrus disturbance on walrus haulouts, the level and efficiency of walrus harvests in Bristol Bay, and the methods and means for ensuring minimal disturbance to walrus haulouts; and
2. That the Alaska Board of Game requests the Alaska Department of Fish and Game to establish a taskforce, which includes members of ADFG, the people of Togiak and other villages in the Bristol Bay region, other wildlife biologists and members of the public, to identify and address the unresolved issues surrounding walrus disturbance, as well as other issues the task force may direct, and issue a report to the Board of Game for the Spring 1993 meeting; and
3. That the Alaska Board of Game will again consider the proposal of the people of Togiak at the Spring 1993 meeting.

DATED: November 3, 1991.


Douglas Pope, Chairman
Alaska Board of Game

ADOPTED: 6 yes
1 abstain